Y2=X+4

6-1 Graphing Calculator Activity Solution to a System of Linear Equations

A graphing calculator can be used to solve a system of linear equations graphically. The solution of a system of linear equations can be found by using the **TRACE** feature or by using the **intersect** command under the **CALC** menu.

Example: Solve each system of linear equations.

a. x + y = 0

x - y = -4

Using TRACE: Solve each equation for y and enter each equation into **Y**=.Then graph using **Zoom 8: ZInteger**. Use **TRACE** to find the solution.



The solution is (-2, 2).

b. 2x + y = 4

4x + 3y = 3

Using CALC: Solve each equation for *y*, enter each into the calculator, and graph. Use **CALC** to determine the solution

Keystrokes: $Y = (-) 2 X, T, 0, n + 4 ENTER ((-) 4 \div 3)$
X,T,θ,n + 1 ZOOM 6 2nd [CALC] 5 ENTER ENTER ENTER
To change the r value to a fraction proce 2nd [OIIIT] VIA

To change the *x*-value to a fraction, press 2nd [QUI1] X,T,θ,n MATH ENTER ENTER.

The solution is (4.5, -5) or $\left(\frac{9}{2}, -5\right)$.

Exercises

Solve each system of linear equations.

1.
$$y = 2$$
 2. $y = -x + 3$
 $5x + 4y = 18$
 $y = x + 1$

4.
$$-3x + y = 10$$

 $-x + 2y = 0$ **5.** $-4x + 3y = 10$
 $7x + y = 20$

7.
$$3x - 2y = -4$$
8. $3x + 2y = 4$
 $-4x + 3y = 5$
 $-6x - 4y = -8$



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6.
$$5x + 3y = 11$$

 $x - 5y = 5$

9.
$$4x - 5y = 0$$

 $6x - 5y = 10$